

Laws of the Australian National Game of Football – 1946

These Laws are divided into Parts, as follows:

- Part I - Interpretations and Definitions (Rule 1).
- Part II - General Provisions (Rule 2 to Rule 26).
- Part III - Powers and Duties of Field Umpires (Rule 27 to Rule 52).
- Part IV - Powers and Duties of Boundary Umpires (Rule 53 to Rule 65).
- Part V - Powers and Duties of Goal Umpires (Rule 66 to Rule 77).
- Part VI - Powers and Duties of Timekeepers (Rule 78 to Rule 79).

DIAGRAM OF AUSTRALIAN RULES FOOTBALL FIELD

(Including Placing of Players)

Distance between goal posts and behind posts is seven yards in each case. Teams comprise twenty players, including two followers, a rover, and two substitutes.

PART I - INTERPRETATIONS AND DEFINITIONS

1. In these Laws, unless inconsistent with the context or some other meaning is clearly intended:

Charging

- (1) Charging consists of rushing at and pushing a player in a manner not authorised by these Laws, when he is standing still, and not in possession of the ball, or when he is in the air.

Controlling body

- (2) Controlling body means as regards each particular State the Football League of that State represented on the Australian National Football Council.

Drop Kick

- (3) A drop kick is made by letting the ball drop from the hands on to the ground, and kicking, it the instant it rises.

Free Kick

- (4) A free kick is a penalty given by the field umpire for a breach of the Laws as provided by Law No. 37, and carries the same privileges as those conferred by the making of a mark.

Hacking

- (5) Hacking is intentionally kicking or attempting to kick an opponent.

Handball

- (6) Handball is where the ball is clearly held in one hand and knocked with the other hand.

Holding the Ball

- (7) A player shall be deemed to be holding the ball if he retains possession of it while being held by an opponent.

Holding the Man

- (8) A player shall not be, deemed to be held within the meaning of these Laws unless he is held firmly enough to stop him or retard his progress.

Kick

- (9) A kick must be made direct from a player's foot or below the knee.

Mark

- (10) A mark may be obtained either from a place, drop or punt kick, and consists of catching a ball directly from the kick of another player or bounce from below the knee, not less than ten yards distant, the ball being held a reasonable time and not having been touched while in transit from kick to catch.

Place Kick

- (11) A place kick is kicking the ball after it has been placed on the ground.

Punt

- (12) A punt consists in letting the ball fall from the hands and kicking it before it touches the ground.

Rabbling

- (13) Rabbling is one player stooping down so as to cause another to fall by placing his body below the other's hips.

Slinging

- (14) Slinging is the act of catching a player by or around the neck, and throwing or attempting to throw him on to the ground. By the neck includes the top of the shoulder.

Signal: "All Clear"

- (15) The "All Clear" signal means the signal to be, given to the goal umpire by the field umpire (see Law No. 67), indicating that the goal umpire is at liberty to decide whether a goal or behind should be recorded.

Throwing the Ball

- (16) Throwing the ball consists of throwing or handing the ball to another player in any manner other than by hand balling.

PART II - GENERAL PROVISIONS PLAYING GROUND, GOAL AND BEHIND POSTS, ETC.

2. (i) The distance between the goal posts shall not be more than 200 yards, nor less than 150 yards, and the width of the playing space not more than 170 yards, nor less than 100 yards, to be measured equally on each side of a line drawn through the centre of the goal. The playing arena shall be marked out and indicated by a white or other line around the playing space and known as the boundary line.

(ii) The goal posts shall be seven yards apart, and not less than twenty feet in height.

(iii) Two behind posts shall be placed at a distance of seven yards, one on each side of the goal posts, and in straight line with them.

(iv) The intervening line between the goal posts shall be called the goal line, and the intervening lines between the goal posts and the behind posts shall be called the behind lines.

(v) Two straight lines shall be drawn, and running for a distance of ten yards from a goal post and at a right angle to the goal line, and the outer ends of these lines shall be connected by another straight line, and these lines shall be marked in white and known as the kick-off lines.

(vi) A circle ten feet in diameter shall be drawn in white in the centre of the ground..

(vii) The standard size of football shall conform as far as possible to the specifications of 22 $\frac{3}{4}$ inches by 29 $\frac{1}{2}$ inches and of the shape agreed upon at 1938 Council Meeting, sample of which is available to manufacturers on application to the Council Secretary. The weight of the ball to be not less than 16 ounces or more than 17 ounces.

TEAMS

3. (a) Teams shall consist of twenty players, all of whom must attend the ground. A list containing the names or such players and numbers displayed on their respective guernseys shall be handed to the field umpire before the start of the game.

(b) Not more than eighteen of the named players shall take part in a match at any one time unless where handicaps are conceded.

(c) A team commencing, play with less than the number arranged for may at any stage of the game complete its from players named in the abovementioned list.

(d) When eighteen players have entered the arena the remaining players named in such list shall for the purpose of this Rule be deemed to be the nineteenth or twentieth man.

(e) The nineteenth or twentieth men shall be available for use at the discretion of his captain as substitute player at any time during, the match.

(f) No player shall return to the field after having been once replaced.

(g) The nineteenth or twentieth men shall not enter

the playing arena until the men they have to replace have left the playing arena.

(h) If during the progress of the game a team is detected in a manner provided by Rule 35 playing more than the number arranged for, or if a player, after having been replaced, returns to the field, all points scored by such team prior to detection or prior to the return to the field of the player who has been replaced shall be annulled.

(i) Where the rules of an Association provide that a player must play a certain number of matches in the minor round in order to qualify to play in the semi finals and final, a nineteenth or twentieth man whose name is on the list of players exchanged before of the match and who is on the ground in uniform and ready to play, and who remains so ready until the conclusion of the match, shall for all purposes be deemed to have played in such match.

(j) The controlling body in any State may grant authority to junior or country Association to reduce the number of players who shall take part in a match. Such teams to consist of not less than 15 players. The other conditions of Law 3 to apply.

TIME OF STARTING

4. The game shall be started at 3 p.m., or at such other time as may be fixed by the controlling body to suit local conditions.

TIME AND PROVISIONS RELATING THERETO

5. (i) All matches shall be played in four quarters of twenty-five minutes each.

(ii) The controlling body may, in an emergency, reduce such time.

(iii) The time allowed between the first and second quarters shall, in the umpire's opinion, be sufficient to permit teams to change ends, but shall not exceed three (3) minutes. At half-time the players may leave the playing ground for not more than fifteen minutes.

(iv) Each quarter shall end at the first sound of the bell, to be rung by the Timekeepers as provided by Law No. 78. At the first sound of the bell the ball shall be dead, but a player who has, before the first sound of the bell, taken a mark, or been given a free kick, shall be allowed to kick, and a goal or a behind obtained therefrom shall be counted, provided no breach of the laws has been committed by the attacking side. A goal or a behind obtained from a ball which is in transit before the first sound of the bell shall be counted, provided no breach of the laws has been committed by the attacking side. In each of the above cases, no breach of the laws by the defending side shall interfere with the counting of a goal or a behind.

CHOICE OF GOAL

6. The Captains shall toss for choice of goal, and at the expiration of the first, second and third quarters the players shall change ends.

GOALS WHEN WON

7. A goal shall be won when the ball is kicked over the goal line by a player of the attacking side without touching either of the goal posts or any player after being kicked. The fact that the ball while in transit has struck or touched the field umpire shall not prevent the scoring of a goal.

BEHINDS WHEN WON

8. A behind shall be won when the ball passes over the line drawn between the goal posts after being touched by any player or touches either of the goal posts, or is kicked or forced over the line drawn between the goal posts and behind posts. A ball touching a behind post shall be out of bounds.

POINTS FOR GOALS AND BEHINDS

9. A goal shall count six points and a behind one point.

GAMES, HOW WON

10. The side kicking the greatest number of points shall win the match.

MARKS

(i) Any player who makes a mark shall be allowed a kick in any direction from any spot behind where he made the mark, no player being allowed to come over that spot, or within a semi-circle of ten yards radius from where the ball was marked. Such semi-circle shall be inscribed behind the mark, which shall form the centre of such 10 yards radius. Such player must kick over his mark, and if, in the opinion of the umpire, he makes any attempt to kick other than over his mark, or to run, the ball shall be immediately in play.

(ii) A goal obtained from a free kick or mark shall be allowed, notwithstanding an infringement of this law by an opposing player.

(iii) A mark shall be given to a player who is out of bounds but marks the ball before it has passed completely over the boundary line, and when in doubt on this point the field umpire shall consult the boundary umpire.

MARK ON GOAL LINE

12. A mark shall be allowed for a ball marked on the goal line.

OPPONENTS STANDING ON MARK

13. Only one opponent may stand at a player's mark.

FREE, WHERE TAKEN

14. (i) A player who is given a free kick must go back to the spot where the breach occurred before being allowed to kick or play the ball.

(ii) If such player kicks or plays the ball without complying with this law the field umpire shall stop play and enforce compliance.

RUNNING OVER OPPONENT'S MARK

15. When a player from a mark or free kick, kicks for goal, and an opponent goes over the mark, and the field umpire blows his whistle for the breach before the ball goes through, the field umpire shall allow the player the option of another kick. If a goal or behind has been scored and the player does not desire to exercise his option of another kick, the field umpire shall signal "all clear," and the goal or behind already scored shall be counted.

DEFENDING PLAYER HITTING GOAL POST

16. If a player of the defending side is given a mark or a free kick in front of the goal line, and, in kicking from behind the goal line, the ball hits either goal post or behind post, the field umpire shall direct the timekeepers to add "time on," and the player shall be given another kick.

RUNNING WITH THE BALL

17. (i) The ball, when in play, may be taken in hand and held for any length of time, but shall not be carried further than is necessary for a kick, unless the player strikes it against the ground at least once in every ten yards, which need not be in a straight line; that is, he may turn and dodge. A player may strike the ball against the ground, either by lowering it on the ground or by touching the ground with the ball without taking his hands from the ball.

(ii) A player who runs less than ten yards with the ball without striking it on the ground, hits it over an opponent's head, and then catches it, cannot run an extra ten yards without striking the ball on the ground. He must immediately either strike the ball on the ground or take his kick.

(iii) A player who is in possession of the ball must at once kick or handball the ball when firmly held by an opponent. If he fails to kick or handball the ball immediately, a free kick shall be given against him for holding the ball.

(iv) Bouncing the ball is not relinquishing possession.

(v) A player who lies on or over the ball when it is on the ground shall be deemed to be in possession of the ball.

HANDBALL

18. A player in possession of the ball while it is in play may handball it by holding it clearly in one hand and knocking it with the other hand.

HOW PLAYER MAY BE BROUGHT DOWN

19. A player, when running with the ball or standing still with the ball, can be fairly met by an opponent and brought down by the use of the hip, shoulder, chest, arms, or open hands.

PLAYERS WITHIN FIVE YARDS OF BALL

20. A player, when standing still, may legitimately be pushed in the chest or side, or shouldered by an opponent if the ball is not more than five yards away in the air or on the ground.

REPLACING THE BALL

21. A player who has placed the ball for a place kick may re-place the ball.

KICKING OFF FROM BEHIND

22. (i) When a behind has been won, any player on the defending side shall kick it off from within any part of the space indicated by the goal line and the kick - off lines.

(ii) When the ball is being kicked off from behind, no player of the opposing side shall be allowed to come within ten yards of the kick-off lines.

(iii) In kicking off from behind, the ball shall be kicked clear from hand and foot.

UMPIRES' DRESSING ROOM

23. (i) No persons other than the umpires and their trainers officiating in the match shall enter the umpires' dressing room while the umpires are there. The provisions of this Law do not apply to members of an Umpires' Appointment Board or other persons authorised by the controlling body to select and appoint umpires to matches.

(ii) Each umpire is individually responsible for seeing that this Law is observed and must report to the controlling body any person who commits a breach thereof.

(iii) Umpires infringing against this Law may be dealt with as the controlling body thinks fit.

PRACTICE AS TO PROVIDING BALLS

24. Practice generally observed by clubs to give visiting teams choice of two new balls.

STEWARDS

25. (i) The controlling body may appoint a steward or stewards, who shall have the same power and duty of reporting to the controlling body any player as that conferred on umpires under these Laws.

(ii) The provisions of Laws No. 61 and No. 62 shall apply to reports made by stewards.

POWER TO DISQUALIFY

26. The controlling body may disqualify for any term players who have been reported for breaches of the laws.

PART III - POWERS AND DUTIES OF FIELD UMPIRES

27. The controlling body shall appoint for each match a field umpire, who shall have full control of the play, and shall inflict penalties in accordance with the laws.

SUBSTITUTE FOR FIELD UMPIRE

28. When the field umpire appointed, before or during the progress of the game, becomes incapable, through sickness or accident, to perform his duties, a substitute shall be appointed to be chosen by the captains of the opposing sides; in case they disagree, a substitute shall be appointed by the delegates, or delegate of the controlling body, present at the match.

TRAINING

29. Field and boundary umpires must attend to training.

DIRECTION TO FIELD UMPIRE

30. The field umpire must be prompt in his decisions, and must not put whistle to his mouth unless he intends to blow it.

FIELD AND BOUNDARY UMPIRES' BOOTS

31. Field and boundary umpires must wear boots with stops on wet days, instead of rubber soles, to prevent slipping.

EXAMINATION OF PLAYERS' BOOTS

32. The field umpire shall, prior to the commencement of play, and may at any time before the conclusion of the match, examine the boots of the players, and no one wearing nails or iron plates shall be allowed to play until a change be made to the satisfaction of the umpire.

RINGS

33. No player shall wear a finger ring during, a match. Any player who breaks this Law shall be reported.

PRELIMINARY DUTIES OF FIELD UMPIRE

34. Prior to the commencement of play the field umpire shall consult the timekeepers as to time, and the captains as to readiness of the teams to start the game, and must inspect and approve the ball to be used, and see that proper uniform is worn by the players and boundary umpires. A boundary umpire or player who does not wear proper uniform must be reported.

COUNTING PLAYERS

35. The field umpire may at the request of either captain stop the game and call the players into line at any time for the purpose of counting them.

BOUNCING THE BALL

36. (i) The field umpire shall bounce the ball in

the, circle referred to in Law No. 2, Clause (vi), at the start of each quarter, and after each goal has been kicked. The ball shall be in play as soon as it is bounced.

(ii) The field umpire shall bounce the ball in the following cases: -

(a) When he is in doubt as to which player has taken a mark.

(b) When a player who has taken a mark or been given a free kick is unable through accident to take advantage thereof.

(c) When the player kicking off from behind, kicks off from outside the kick - off lines. The ball shall be bounced at the spot nearest to where the breach took place.

(d) In the case provided for by Law No. 38 (iv).

(e) In scrimmages.

(f) When having bounced the ball, it goes over the goal line, or the behind line, without having been touched by any player.

(iii) The ball shall be thrown in as directed in 37 (viii) and 37 (viii) (a) when it is touched by another player in going out of bounds, or when the field umpire is in doubt as to which side kicked or forced or took the ball out of bounds.

FREE KICKS

37. The field umpire shall blow his whistle and give a free kick against a player who: -

(i) Encroaches within the circle mentioned in Law No. 2, when the field umpire is in the act of bouncing the ball in such circle.

(ii) When kicking off from a behind, kicks the ball out of bounds without its having been touched; the free to be given at the spot where the ball went out of bounds.

(iii) Unduly interferes with an umpire who is bouncing the ball.

(iv) Wilfully wastes time; the free to be given to the nearest opponent.

(v) While being held by an opponent, and being in possession of the ball, does not at once kick or handball the ball, the free to be given to the player who holds him.

(vi) Deliberately holds back or throws an opponent after that opponent has dropped or kicked or handballed the ball.

(vii) Lays on or over the ball with any part of his body, and still retains possession of it while being held by an opponent.

(viii) Wilfully kicks or forces the ball out of bounds without its being touched by another player, the free to be given to the nearest opponent. In all other cases of the ball being kicked, forced or taken out of bounds he shall direct the boundary umpire to immediately throw the ball in over his head toward,

the centre of the field to a distance of between 10 and 15 yards and not less than 10 feet high.

(viii) (a) Interferes with an opponent before the boundary umpire has thrown the ball into play or when the ball is about to be or is being thrown in from the boundary line.

(ix) Throws or hands the ball to another player while the ball is in play, the free to be given to the nearest opponent. When the ball has not been handballed fairly, the field umpire shall award a free kick for throwing.

(x) Trips, hacks, rabbits, or slings an opponent, or strikes an opponent with either fist or elbow, or deliberately with the knee.

(xi) Catches hold of an opponent below the knees.

(xii) Charges an opponent.

(xiii) Pushes an opponent from behind in any way, except as provided in Law No. 38 (vi).

(xiv) Pushes an opponent in the face.

(xv) Pushes an opponent who is in the air for a mark.

(xvi) Pushes in the chest, side or shoulder, an opponent who is standing still, when the ball is more than five yards away.

SPECIAL DIRECTIONS AS TO FREE KICKS

38. Notwithstanding anything contained in Law No. 37, the field umpire shall observe and apply the following directions: -

(i) If a free kick has been given against a player, and before the free kick is taken, a further breach of the laws is made by a player on the same side as the first offender, the field umpire shall direct the free kick to be taken on the spot where the subsequent breach took place, if doing so will, in his opinion, penalise the offending side.

(a) If a free kick shall have been given against a player for fouling an opponent after disposing of the ball, the field umpire shall direct such free kick to be taken by the player of the same side as the player so fouled nearest to the place where the ball first touched the ground or was caught or marked or went out of bounds, if, in his opinion, such direction will penalise the offending side.

(ii) No free kick shall be given if, in the opinion of the umpire, the giving of such free kick will penalize the side offended against.

(iii) If the field umpire has blown his whistle for a free kick he may cancel such free kick by calling "Play on," if, in his opinion, the side offended against will be penalised by enforcing the free kick.

(iv) When a player claims a mark, the ball, having been touched, and he holds the ball when held by an opponent, if the umpire is satisfied the player has not heard his call "Play on," no free kick shall be given,

but the ball shall be bounced. But if the ball has been taken away from the player holding same by another player, the umpire's call, "Play on," shall hold good.

(v) No free kick shall be given if a player with ball in hand kicks or handballs it immediately when he is held by an opponent; but the opponent, being unable to release his hold at once throws the other player down.

(vi) No free kick shall be given against a player who, in legitimately going for a mark, interferes with an opponent from behind.

(vii) No free kick shall be given against a player who does not, when held, immediately kick or handball or drop the ball as required by Law No. 17 (iii), if the opponent catches him by the neck or below the knee. The free shall be given against such opponent.

(viii) When a breach of the Laws takes place after the boundary umpire has signalled that the ball is out of bounds, the following directions shall be observed:-

(a) If such breach is made by a player on the same, side as the player who has kicked, knocked, or taken the ball out of bounds, a free kick shall be awarded to the opposing player who is nearest to where the ball went out of bounds, or to the opposing player who is nearest to where such subsequent breach took place, whichever, in the opinion of the field umpire, is most advantageous to the opposing side.

(b) If such breach is made by an opponent of the player who has kicked, knocked, or taken the ball out of bounds, no free kick shall be awarded for out of bounds. A free kick shall be given for the subsequent breach.

(ix) When a goal or a behind is kicked by a player, and while the ball is being kicked or is in transit, a breach of the laws is made by an opponent, the field umpire shall give the "All clear" signal, and the, goal or behind shall be counted.

(x) The field umpire shall not give the "All clear" signal, and no goal or behind shall be counted, when a goal or behind has been kicked by a player, and while he is making his kick, or the ball is in transit, a breach of the laws is made by a player on the same side as the player who kicks such goal or behind. A free kick shall be given for such breach.

BALL DEEMED TO HAVE BEEN TOUCHED IN TRANSIT

39. While the ball is on the ground and a player has his hand on it, if an opponent kicks the ball it shall be deemed to have been touched in transit, and if it goes over the goal or behind line, the field umpire shall call "Touched," and shall give the "All

clear" signal, and a behind shall be counted.

"PLAY ON"

40. The field umpire shall call "Play on," and the ball shall immediately be, or remain in play, in any of the following circumstances: -

(i) When the field or a boundary umpire is struck by the ball while it is in play.

(ii) When the ball, having been kicked, is touched while still in flight.

(iii) When the ball is caught directly from a kick of another player who is not ten yards distant.

(iv) When a player who has taken a mark attempts, in the opinion of the umpire, to run, or to kick otherwise than over his mark.

(v) When the field umpire, under Law 38 (iii), cancels a free kick.

GOING OVER MARK

41. When a player goes over an opponent's mark, the field umpire shall stop the play, direct "Time on" to be added, order such player to go back, and report him if he fails to immediately obey such order.

WHISTLE FOR OUT OF BOUNDS

42. When a boundary umpire signals that the ball is out of bounds, the field umpire shall immediately blow his whistle, to indicate that the ball is out of play.

"OUT OF BOUNDS" SIGNAL NOT SEEN

43. When a boundary umpire, as directed by Law No. 59, notifies the field umpire that he has signalled "Out of bounds," the field umpire, unless in the meantime he has given a free kick for a breach of the laws, shall stop the play, and the ball shall be taken back to the spot where it went out of bounds, and either award a free kick or have the ball thrown in, as required by Law No. 37 (viii).

"TIME ON"

44. The field umpire shall instruct the timekeepers to add "Time on": -

(i) If there is any undue delay in getting the ball back when it is out of play.

(ii) If a player wilfully wastes time.

(iii) If a player goes over an opponent's mark and refuses or neglects to go back.

(iv) When the ball is brought back pursuant to a notification by the boundary umpire to the field umpire under Law No. 59.

(v) When more than one opponent stands on the mark of a player.

(vi) When a player who has been given a free kick plays or kicks the ball without going back to the spot where the free kick was given.

(vii) When either captain requests the field umpire to stop the play for the purpose of counting the

players, as provided for by Law No. 35.

(viii) When a player who has placed the ball for a place kick, elects to re-place it.

(ix) When a player, in kicking from behind the goal line, hits a goal or behind post, and obtains another kick under Law No. 16.

(x) In any other case not hereinbefore provided for, where a player breaks a law and thereby delays the play.

TIME ON - HOW INDICATED

45. The field umpire shall instruct the timekeepers to add "Time on" by blowing his whistle and waving his arm to the timekeepers, and to stop adding "Time on" by subsequently again blowing his whistle to indicate that the ball is again in play.

FIRST SOUND OF BELL

46. The field umpire shall be the sole judge as to the first sound of the bell rung at the close of each quarter, and shall notify the timekeepers that he has heard the bell by blowing his whistle and holding up his two hands.

REPORTING CLUB NOT READY TO START

47. The field umpire shall report to the controlling body any club which is not ready to start at the appointed time.

REPORTING OFFENDING PLAYERS

48. (i) The field umpire shall in every case, and without taking into consideration any question as to whether the offending player has received provocation or not, report to the controlling body every player who: -

(a) Goes over an opponent's mark, and refuses to go back immediately when ordered by the field umpire.

(b) Unduly holds an opponent who has taken a mark.

(c) Wilfully wastes time.

(d) Unduly interferes with a player whilst such player is kicking for goal.

(e) Disputes the decision of an umpire.

(f) Unduly interferes with or assaults, or uses abusive, threatening, or insulting language or behaviour towards him during the progress of the game, or within or without the oval on the day of the match.

(g) Assaults another player,

(h) Uses abusive, threatening, or insulting language, or otherwise misconducts himself during the progress of the game, or within the oval, on the day of the match.

(i) Throws an opponent after that player has made a mark, or after the ball is otherwise out of play.

(j) Violently pushes an opponent after such opponent has had his kick.

(k) Intentionally trips, or hacks, or rabbits an opponent.

(l) Strikes or attempts to strike a player either with his fist or elbow.

(m) Charges an opponent when such opponent is standing still and not in possession of the ball, or when he is in the air for a mark.

(n) Is guilty of unduly rough play.

(o) Goes on to the playing ground not wearing proper uniform, after being warned by the field umpire.

(ii) The field umpire must endeavour to note all particulars in connection with any report he may have to make to the controlling body, in order that a clear account may be given to the proper authority when such report is being dealt with.

DUTIES AS TO REPORTING PLAYERS

49. (i) The field umpire shall be provided by the controlling body with cards in an approved form, on which he shall fill in particulars of any charge or charges he may make against players.

(ii) Such cards shall be filled in in duplicate, or in triplicate if a player of each side is reported, and shall be signed by the field umpire.

(iii) The field umpire shall take charge of the copies of the similar forms which have been filled in and signed, or initialled, by the boundary umpires, and handed to him by each of them (as provided by Law No. 62), and by each of the goal umpires (as provided by Law No. 75).

(iv) The field umpire, at the termination of the match, shall hand one copy of each card containing a charge to an official of the club to which the player who has been charged belongs. Each club shall be responsible for the attendance of an official at the door of the umpires' room at the termination of the match, and in the event of non-attendance the club in default shall be, deemed to have waived compliance with the provisions of this sub-clause.

(v) The field umpire shall lodge his duplicate or triplicate card containing the charges made by him with the Secretary of the controlling body before 4 o'clock in the afternoon of the second day (Sunday excluded) after the day of the match or such other time as may be fixed by the controlling body.

(vi) In the event of no charge being made by the field umpire, he shall initial his duplicate cards. At the termination of the match one copy of each umpire's cards which contain no charge, shall be handed to an official of each club.

(vii) This Law shall apply to all League games, and may be adopted by country and other associations if so desired, or varied by them to suit local requirements.

CONVERSING WITH OFFICIALS, ETC.

50. Except as provided by these Laws, the field umpire must not at any time enter into any conversation with delegates, club officials, or players relating to any incident of the game or any charges made against a player, and shall not at any time discuss his own capabilities with delegates, club officials, or players.

UMPIRES' DRESSING ROOMS

51. The attention of field umpires is specially directed to Law No. 23.

WHEN NO BOUNDARY UMPIRES

52. In matches played without boundary umpires, the duties by these Laws assigned to boundary umpires shall be carried out by the field umpire.

PART IV - POWERS AND DUTIES OF BOUNDARY UMPIRES

53. Two boundary umpires shall be appointed for each match, and the provisions of Law No. 28 shall apply when a substitute is required. The boundary umpire shall, subject to Law No. 54, be sole judge of when the ball is out of bounds. He shall bring the ball back to the spot where it crossed the boundary line, and if directed by the field umpire shall throw the ball in as provided for in Law 37 (viii).

JUDGE OF OUT OF BOUNDS

54. The boundary umpire is sole judge of when the ball is out of bounds, but when the goal umpire signals a behind and the boundary umpire signals out of bounds, the decision of the goal umpire shall prevail.

WHEN BALL OUT OF BOUNDS

55. A ball, any portion of which is on or above the boundary line, is in play. To be out of bounds, the ball must be completely outside the boundary line.

MARK ON BOUNDARY LINE

56. A boundary umpire shall not signal "Out of bounds" if a player who is outside the boundary line marks the ball while it is still in play, as provided by Law No. 11, clause (iii).

DUTIES OF BOUNDARY UMPIRES

57. Each boundary umpire must avoid interfering with the players, must follow the ball from goal to goal, and when play is not close to his boundary line should keep at about twenty yards front the boundary line.

SIGNALS

58. The boundary umpire shall immediately signal to the field umpire when the ball is out of bounds by waving a white flag (to be attached to his wrist) above his head.

OUT OF BOUNDS SIGNAL DISREGARDED

59. When the ball is signalled by the Boundary umpire as out of bounds, and the signal is disregarded by the field umpire, and play goes on, the boundary umpire must run after the field umpire and notify him at once. The field umpire will then apply the provisions of Law No. 43.

DUTY AFTER GOAL KICKED

60. When a goal is scored the nearest boundary umpire shall bring the ball back to the centre as quickly as possible and without waiting for the ball to be kicked or handed to him, and shall give same to the field umpire.

REPORTING OFFENDING PLAYERS

61. (i) Each boundary umpire shall in every case, and without taking into consideration any question as to whether the offending player has received provocation or not, report to the controlling body every player who offends against Law No. 48.

(ii) Every boundary umpire is required to make himself thoroughly familiar with the offences which must be reported, and his duties under this and the next following Law.

(iii) Boundary umpires must recognize that their duty does not merely consist in watching the boundary line, signalling out of bounds, and throwing in the ball when so directed. It is an important and essential part of their duty to keep a sharp look-out for breaches of Law No. 48, and to fearlessly report all offending players.

(iv) Boundary umpires must endeavour to note all particulars in connection with any reports they may have to make to the controlling body, in order that a clear account may be given to the proper authority when such report is being dealt with.

(v) This Law and Law No. 62 shall apply to all League games, and may be adopted by country and other associations, if so desired, or varied by them to suit local requirements.

DUTIES AS TO REPORTING PLAYERS

62. (i) Each boundary umpire shall be provided by the controlling body with cards in an approved form, on which he shall fill in particulars of any charge or charges he may make against players.

(ii) Each boundary umpire shall fill in such forms in duplicate, or in triplicate, if a player of each side is reported, and shall sign same, and hand one or two, as the case may require, to the field umpire at the termination of the match.

(iii) Each boundary umpire shall lodge his other card containing the charges made by him with the Secretary of the controlling body before 4 o'clock on the afternoon of the second day (Sunday excluded) after the day of match.

(iv) In the event of a boundary umpire making no

charge, he shall initial his duplicate forms, and hand same to the field umpire at the termination of the match.

CONVERSING WITH OFFICIALS, ETC.

63. No boundary umpire shall, at any time, enter into any conversation with delegates, club officials, or players, relating to any incident of the game or any charge made against a player.

TRAINING AND BOOTS

64. Boundary umpires must attend to training and must wear boots with stops on wet days to prevent slipping.

UMPIRES' DRESSING ROOM

65. The attention of boundary umpires is specially directed to Law No. 23.

PART V - POWERS AND DUTIES OF GOAL UMPIRES

GOAL UMPIRES

66. Two goal umpires shall be appointed for each match, and the provisions of Law No. 28 shall apply when a substitute is required. They shall be sole judges of goals and behinds, and their decision shall be final, except where the ball has become dead, either by ringing of the bell or decision of the field umpire.

GOALS - HOW INDICATED

67. Goals shall be indicated by two flags and a behind by one flag. The goal umpire, before raising his flag or flags to register a goal or behind, shall wait until the field umpire gives the "All clear" signal, and if the ball be touched call "Touched, all clear," which the field umpire must give by word of mouth and in no other manner. A goal or behind given in accordance with the above cannot be annulled.

GOAL UMPIRES' RECORDS

68. The goal umpires shall keep a record of all goals and behinds kicked in the match, and furnish a report to the Secretary of the controlling body within three days. In the event of a goal umpire observing the central umpire line up the team for the purpose of counting the players, he shall make a record of the scores at that period.

GOAL UMPIRES AND TIME BELL

69. The goal umpires shall not concern themselves with the question as to whether the time bell has or has not been rung at any period of the game. They shall signal and record a goal or behind, as the case may be, upon receiving the "All clear" signal from the field umpire, without making any comment.

BALL STRIKING GOAL UMPIRE

70. The goal umpire, upon receiving the "All

clear" signal from the field umpire, shall signal and record a goal, if the ball, when going between the goal posts, strikes the goal umpire.

DECIDE

71. The goal umpire must watch the play closely, but if he is unable to decide who kicked the ball through the goal posts from a bunch of players, including men on both sides, on receiving "All clear" from field umpire, he shall signal and record a behind.

GOAL UMPIRE UNABLE TO SEE

72. (i) When goal umpire, by reason of having been knocked or slipping down, is unable to see whether the ball goes over the goal line, he cannot give a decision, and the ball must be bounced by field umpire on centre of kick-off line in front of goal.

(ii) Goal umpires, however, are particularly directed not to get in the way of players between the goal posts.

RECTIFYING MISTAKE

73. A Goal umpire who makes a mistake by signalling a goal instead of a behind or a behind instead of a goal can rectify the mistake if he does so by notifying the field umpire, before the ball is bounced in the centre if he has wrongly signalled a goal, or before the ball is kicked off if he has wrongly signalled a behind.

REPORTING OFFENDING PLAYERS

74. (i) Each goal umpire shall, in every case, and without taking into consideration any question as to whether the offending player has received provocation or not, report to the controlling body every player who offends against Law No. 48.

(ii) Each goal umpire is required to make himself thoroughly familiar with the offences which must be reported and his duties under this and the next following Law.

(iii) Goal umpires must recognize that their duty does not merely consist in watching for and signalling goals and behinds. It is an important and essential part of their duty to keep a sharp look-out for breaches of Law No. 48, and to fearlessly report all offending players.

(iv) Goal umpires must endeavour to note all particulars in connection with any reports they may have to make to the controlling body, in order that a clear account may be given to the proper authority when such report is being dealt with.

(v) This Law and Law No. 75 shall apply to all League games, and may be adopted by country and other associations if so desired, or varied by them to suit local requirements.

DUTIES AS TO REPORTING PLAYERS

75. (i) Each goal umpire shall be provided by the controlling body with cards in an approved form, on which he shall fill in particulars of any charge or charges he may make against players.

(ii) Each goal umpire shall fill in such forms in duplicate, or in triplicate if a player of each side is reported, sign same, and hand one copy thereof, or two, as the case may be, to the field umpire at the termination of the match.

(iii) Each goal umpire shall lodge his other card containing the charges made by him with the Secretary of the controlling body before 4 o'clock in the afternoon of the second day (Sunday excluded) after the day of the match.

(iv) In the event of a goal umpire making no charge, he shall initial his duplicate forms, and hand same to the field umpire at the termination of the match.

CONVERSING WITH OFFICIALS, ETC.

76. No goal umpire shall at any time enter into conversation with delegates, club officials, or players, relating to any incident of the game or any charge made against a player.

UMPIRES' DRESSING ROOM

77. The attention of goal umpires is specially directed to Law No. 23.

PART VI - DUTIES AND POWERS OF TIMEKEEPERS

78. (i) Each club shall appoint a timekeeper.

(ii) The duties of the timekeepers shall be as follow: -

(a) To keep the time of each quarter and fill in and forward to the Secretary of the controlling body the time cards to be provided for them.

(b) To ring a bell, to be approved by the controlling body, at the start and finish of each quarter.

(c) To add time on to the playing time of the quarter whenever directed to do so by the field umpire in accordance with Law No. 44, or when required to do so by virtue of Law No. 79 (iv).

(d) To keep on ringing the bell at the close of each quarter until the field umpire notifies them, by blowing his whistle, and holding up two hands, that he has heard the bell.

(iii) This Law shall apply to all League games, and may be adopted by country and other associations if so desired, or varied by them to suit local requirements.

TIME TO BE ADDED ON

79. (i) In accordance with Law No. 45, the field umpire will instruct the timekeepers to add "Time on" by blowing his whistle and waving his arm to the timekeepers, and will instruct them when to stop

adding "Time on" by again blowing his whistle to indicate that the ball is in play.

(ii) The time to be added on shall be the time, which elapses between the two whistles mentioned in clause (i) of this Law.

(iii) Should the timekeepers fail to hear the second whistle, they shall stop adding "Time on" when they see that the ball is again in play.

(iv) "Time on" shall also be added by the timekeeper when a goal or a behind has been kicked. The time to be added on shall, with the case of a goal, be the time which elapsed between the waving of the flags by the goal umpire and the bouncing of the ball in the centre by the field umpire, and in the case of a behind, the time which elapses between the waving of the flag by the goal umpire until the kick - off from behind.

INSTRUCTIONS TO UMPIRES AND PLAYERS

BALL OUT OF BOUNDS

1. The umpire is not permitted to order the opponent away from the point where the ball went out of bounds or to the point referred to. It is the player's prerogative to stand at the point where the ball went out of bounds or opposite the point in question towards the centre of the ground.

BOUNCING THE BALL TO COMMENCE QUARTER

2. The blow of the whistle announces the start of the game. If any infringement occurs between the whistle and the bounce of the ball, umpires are instructed to award a free kick. Once a ball touches the ground, in the act of bouncing, players are permitted to enter the ring.

JOSTLING IN CENTRE AND DURING THROW - IN

3. It was agreed that umpires be instructed to take steps to prevent same, and captains and coaches be instructed to inform players that their co-operation is expected; otherwise it will be necessary to free kick all offences.

BAULKING ON THE PART OF THE UMPIRES

4. Umpires are instructed that baulking has the effect of tricking players into trouble, and must not be practised.

"PLAY ON" DECISION

5. When an umpire calls "Play on" it should be a clear-cut case and the call should be given immediately.